

# How to Troubleshoot a Network

**Note:** Networks must only ever consist of one type of format - standard or fault tolerant. For example, if there is a standard network across all panels and peripherals, then a fault-tolerant card within that network would be unable to communicate. This is the same for a fault-tolerant network when a standard card would not be able to communicate on the network.

## Identify the network type

The first step is to identify the network card type that you have attached to your base card. There are two types of network card - standard and fault tolerant. The two cards have the following identifiable features:

### Standard card:

- 2 LEDs (Tx & Rx) are located on the left-hand side, near the connector ribbon.
- Wired in radial configuration.

### Fault-tolerant card:

- 2 LEDs (Tx & Rx) are located on the top right corner of the PCB, to the right of the OUT terminal.
- Wired in a loop configuration.

### Repeater panel fault-tolerant card:

- 2 LEDs (Tx & Rx) are located on the top right corner of the PCB.
- No IN and OUT terminals.
- Located on the back of the repeater PCB.
- Wired in loop configuration.

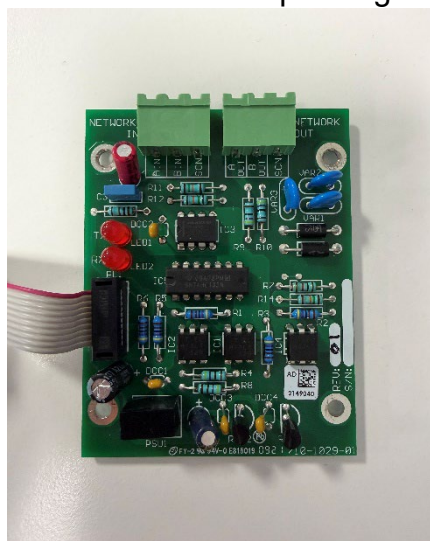


Figure 1 - Standard Network Card

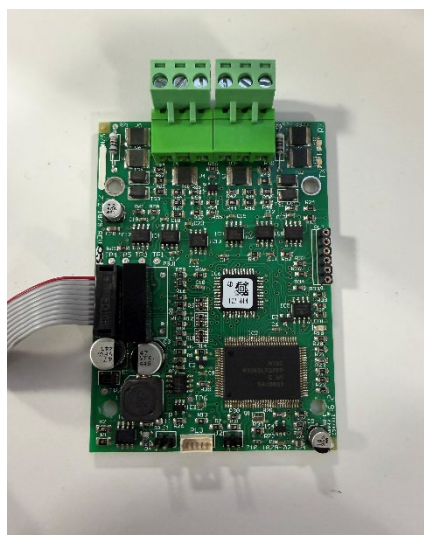


Figure 2 - Fault-Tolerant Network Card

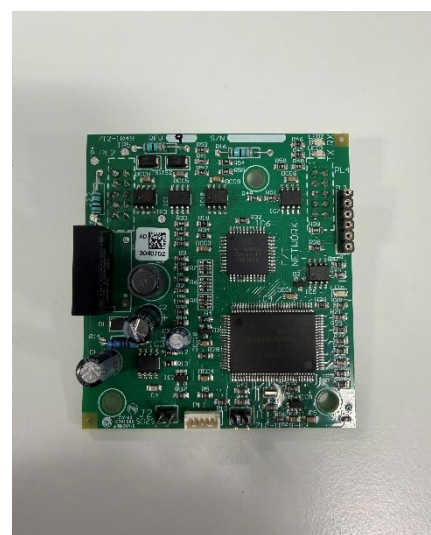


Figure 3 - Repeater Panel F/T Card

## Requirement for network cards

The set-up of a network will differ depending on the network card that is connected. Follow the following set-up for each network card:

### For standard network (radial):

1. 1<sup>st</sup> node of the network should be a panel, not a repeater panel.
2. Connect each panel **OUT → IN** in sequence.
3. Fit **150 Ω end of line (EOL) resistors** on the **IN** on the **first** panel and the **OUT** of the **final** panel.
4. Connect a screen cable to **SCN terminal** on the network connector. This is to ensure that there is no excess noise on the network as this can give rise to faults.
5. Ensure the following:
  - a. Max distance: **1.5 km end-to-end**
  - b. Max nodes: **32**
  - c. Repeater panels do **not** require a network card at the back of the display. Ensure that MXS-028 is not fitted, and check that the link connector is in the correct position.

### For fault-tolerant (FT) network (loop):

1. Connect each panel **OUT → IN** in sequence, forming a loop (last panel → first panel).
2. Connect a screen cable to **SCN terminal** on the network connector.
3. Ensure the following:
  - a. Max ring length: **20km**
  - b. Max nodes: **200**
  - c. Repeater panels **require** a fault-tolerant network card on the back of the display, and the jumper must be moved to the fault tolerant position.

## Node configuration

The node configuration denotes how the panels talk to each other.

- Ensure that the main panel is **node 1**, followed by **node 2** etc.
- Repeater panels **must not** be assigned to **node 1**.
- The network set-up must be configured sequentially. For example, in a 4-panel network, ordered **node 1-4**, you cannot have **node 1 to 2**, then **node 2 to 4** then **node 4 to 3**.
- Note that the wiring of the network does not affect the node configuration.

## Common faults and their resolution

### Network lost

Network lost appears when there has been a loss of communications to the other panels on the network. Check the following:

- In a **standard** network, ensure that the panels are wired in radial and that the **150 Ω EOLs** are fitted on both ends of the network.
- Ensure that the **INs & OUTs** are configured correctly. It should be **OUT → IN**.
- In a **FT** network, ensure that the network is wired in a ring with the last panel looping back to the first panel.
- The **VIEW → NETWORK** status will indicate where the fault lies. This can only be viewed in **Level 2**.
- Ensure node configuration is followed.

### Noisy network & bad packets

A noisy network warning will appear when the network is picking up bad packets on the network. To check if you have bad packets do the following:

- On your panel navigate to:  
**(ACCESS LEVEL 3) → VIEW → NEXT MENU → NETWORK**
- Bad packets should **always read 0**. If it is above 0, press 0 to clear and check if it increases.
- If the value increases for any reason, check the cabling between the panels.
- Ensure that the **SCR** screen cable is connected between the panels in the same format as the net **IN** and **OUT** cabling.
- Check your cable containment is not shared. If your network cabling is shared with a higher voltage line, it can cause the packets to distort on arrival, causing your noisy network and bad packets.

### Input lost

This is identical to network lost. However this will appear on a panel that is still communicating within the network. Follow instructions for 'Network lost' to fix this.

## FT ring/network fault

This fault relates to the **fault-tolerant** ring, appearing only when the ring is broken. Follow these steps to remedy:

- Ensure that the network is a **fault-tolerant** network. There should be **NO STANDARD** network cards on the network.
- If a repeater panel is on the network, ensure that it is fitted with the **FT** network card and that the **jumper** has been **moved** to the **correct position**.
- To view more info about the fault go to: **(Level 2) → View → Network**
  - **Input Lost:** IN terminal isn't receiving a signal.
  - **Network Lost:** Panel is not communicating with the network, check wiring & node configuration.

## Further troubleshooting

If all else fails, start with a simpler network. Move the network down to 2 nodes and try troubleshooting from there. Ensure you power down the panel and repower, then check for faults, and slowly build up the network. This can lead to a fault discovery, and enable you to find which device is causing the problem.

When connecting a network card for the first time, **DO NOT** plug it in while the panel is live! **Always** power down the panel before connecting/disconnecting a network card.